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## Fly Simulator



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### About This Game

#### Confrontation Of Flies and Humans

You work as a waiter and lead an uphill battle for your clients. You pushing back the flies from the food, otherwise you'll never get anything. Maybe are you a hungry insect trying to increase your population? Choose the opposing side. The war is already underway.

#### Features

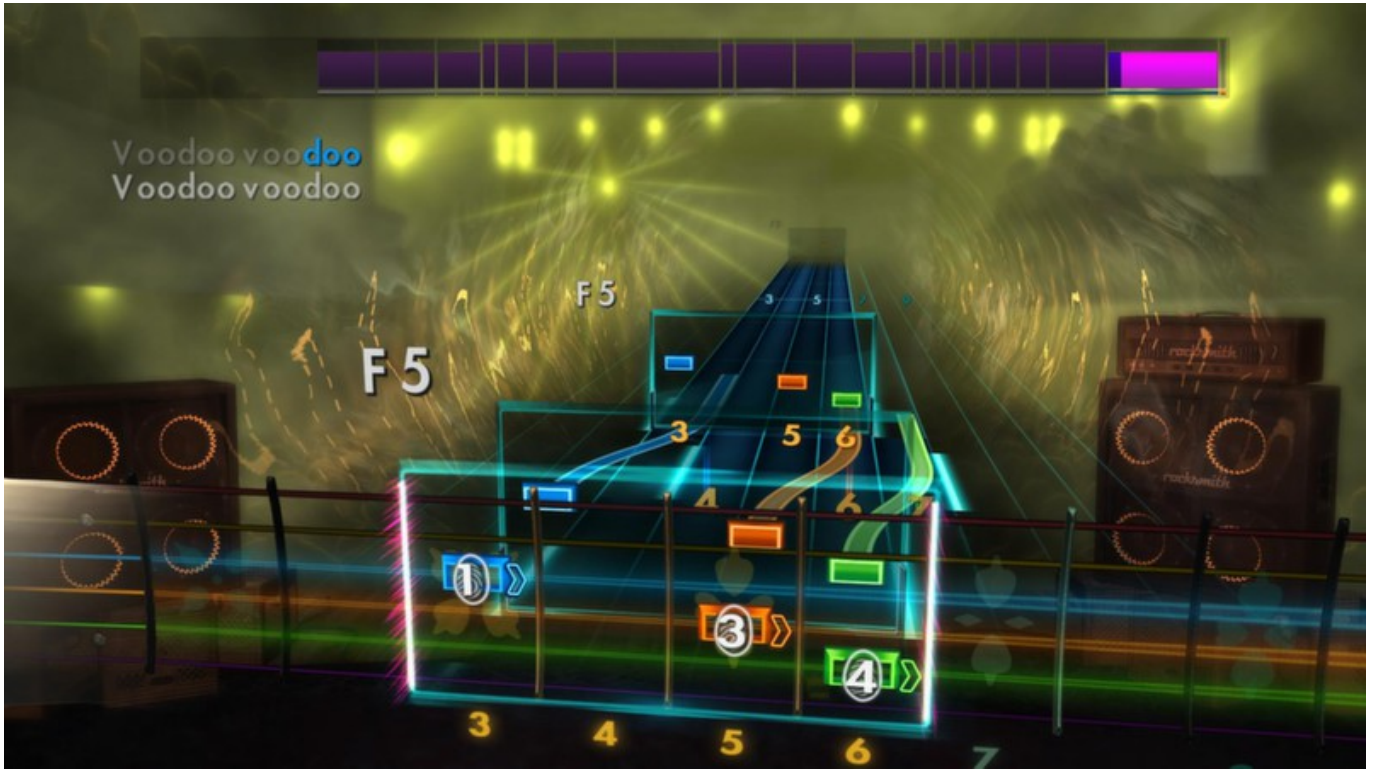
- Up to 10 flies vs. 1 person
- Various weapons to fight the flies
- The growth of flies to a giant size
- Try yourself in the role of waiter

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Title: Fly Simulator  
Genre: Action, Indie, Simulation  
Developer:  
HFM Games  
Publisher:  
HFM Games  
Release Date: 16 Jul, 2017

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English







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Love it. Best title game for a game!. Populate your favorite maps with your favorites things.. Love the challenge. Definitely makes you think. I really like the music. Worth the buy!. In 'Tower Bombarde' you play a little worm-like virus which has the mission to hack the enemy by destroying various towers, there are also hazards in this game that try to hinder you from terminating all the turrets.

There are 10 levels in this game, where in each of them are 10 small stages which you have to complete in order to finish one of the levels and in every 10th stage there is a bossfight. The bosses of the first two levels have a moderate difficulty and take a little longer than the 'normal' stages. One Level takes you around 10-15 minutes to finish.

If you go game over, you have to restart the level entirely.

I'm not aware if there's any bonus content, since I only played the first two levels, so the game might be a little longer and has a hard mode of some sort if you finish all 10 levels.

This game has very simple controls and is easy to understand. You move your character with the mouse and a left-click, you can see the turrets range by pressing the middle-mousebutton and you can use a shield by right-clicking, the shield reflects the bullets of enemy-turrets and assists you in killing them. The first few levels are beginner-friendly and help you learn the game faster.

Bugs, Freezes and Lags weren't noticed by me, so this game has been polished well and you don't need a NASA-PC to play this game it seems.

The music in this game is fitting with the action and doesn't sound bad in my opinion, if you don't don't like you can turn it off in the options-menu.

Graphics are good enough for this game and go well with the theme.

English seems a bit broken sometimes but you are still able to easily understand what the game is trying to tell you.

The price seems fine to me, but if you don't have much money to spend, just wait until it goes on sale and maybe give it a try then, it certainly isn't bad and I think I haven't seen a unique mechanic like in 'Tower Bombarde' yet.. Be ware if you buy this game,,, archivements dont work and we are not getting a fix or update for the problem and havnt heard anything from the developer for weeks. Despite the total lack of any spoken or written dialogue, there is a story here (and two different endings!), but it's really short and leaves you wanting more (like me) or wondering wth just happened (also me). I really liked the style and ambiance, the puzzles weren't too hard, and the achievements are all doable in a short amount of time.



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I good RTS game. The mouse controls are alright and I haven't seen all the features. Seems good so far. On a larger scale than some rts games, but not huge (Unlike SupCom or Planetary annihilation) which means you won't have much trouble managing your troops. Good selection of units that aren't boring. The graphics and animations aren't great, but i don't give a crap about that and considering the large amount of content having low graphics barely makes a difference. Worth the \$15 and definitely buy it if it's on sale.. Loved this product, took me sometime to get used to it since the controller has such a different but amazing design along with how I was used to my good ol' ps4 dualshock. I loved this controller and a definite buy. Extremely buggy and ugly out-of-the-box. I guess, I could grind through the forums to get help and updated visuals, but the program crashes so often, I couldn't even decide that the bare concept even interests me or not. Thank god, it's free, so it's a painless pass.. A great techdemo, a mediocre game at best.

All you do is deforming stuff and spouting water-like stuff to solve basic puzzles. I got bored quickly, but if you are into experimental sandboxy games give it a shot.. Loaded this up for the first time earlier this week, I had a spare hour before going to work

Immediate thought was "wow, pretty creepy"..sense of dread in the game environment. Good gunplay and the lack of rounds in the clips is effective when under pressure.

the first 2 levels were very effective (really straining to see the Z's coming out of the grass in the dark), but the last level went on way too long and the uphill angle does not work with the player standing on a flat floor (in reality), its causes a disconnect especially when turning around in that space

little details like having the NPC interact more or tell a story whilst wheelbarrowing would enhance the immersion, as would detailing the zombies with different skins

overall, an effective and frightening experience, that can only get better with further development. recommended to check out..its free as well :). This game is a lot of fun and a challeng. Feels like shadow boxing, but looks like a mit VR work out with Bruce Lee. :). Dear Strong bad,

Please come back to the internet full time, we miss you.

Your friend with benifits,  
Miss galaxy

I enjoyed all of these episodes, 1st was the best but the others had there moments.. Great finale to Season Two. More puzzles and links directly to the last episode. There's more interesting puzzles to be had in this episode. I'm so glad of Sybil getting married! I'm also glad the \u2764\u2764\u2764\u2764 Poppers are dead. They could've gotten reused to DEATH by this point.. If you enjoy hidden item games then I do recommend this one, however, I also recommend you play all four in the series in order. Each game is an experience and unique in its own way.

This one is a big step forward from the first Midnight Mysteries but also a few steps back. Nice graphics, better interface, achievements and hidden things to find and do...all great. The story however is a bit all over the place and seems to lack direction. And this can lead to aimless wandering at certain points. Also, some puzzles give you little to no clue on what you need to do next.

Flaws aside, the game is worth playing. I wouldn't buy it alone though, you should buy the Midnight Mysteries bundle and enjoy them all.

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